

Social Thinking		
Revision Session 1 – Know, Think & Guess		
Theme: Perspective Taking	Lesson's Theme: Vocabulary of Perspective	
<p>Aims:</p> <ul style="list-style-type: none"> • For students to be revise/be introduced to the concepts 'know', 'think' and 'guess'. • For the students to be able to identify what one story character knows about another character/situation. • For students to be able to suggest what one story character might think about another character/situation (infer). • For students to be able to guess what might happen next in the story 		
Activity	Procedure	Equipment
Re/Introduce vocabulary and cards (2 mins)	Show cards & discuss examples	Symbols
Video (8 mins)	Watch "Back to School Mr. Bean" (7 ½ mins) Discuss & answer know/think/guess questions	Mr Bean You-Tube clip https://www.youtube.com/watch?v=B1_l1nX3l6g 0.37 – 7.53

Note for Teaching Staff:

'Know' is the easiest concept. If a student is finding the session difficult start with the facts and 'know'.

- Know = facts
- Think = clues to infer
- Guess = predict what might happen. This can be opened out to lots of different possibilities.

1. Name one thing that Mr Bean **knows** about the car park.



2. What does Mr Bean **know** about the other mini?



3. What do the soldiers **think** has happened to the mini that Mr Bean is pushing?



4. **Guess** how the owner of the other mini will know that Mr Bean's mini isn't their mini.



5. What does Mr Bean **know** the soldiers will do when he makes different noises?



6. **Guess** what the man in the hall, looking at the pictures, will think of Mr Bean.



7. What does the stamp collector **think** Mr Bean thinks about stamp collections?



8. What does Mr Bean **think** is going to happen when he puts his hands on the electrostatic generator?



9. **Guess** how Mr Bean feels when he uses the electrostatic generator.



10. What does the science teacher think has happened to the electrostatic generator?





'Know'

A fact which can be proven true or false e.g. The t-shirt is green.



'Guess'

Using our knowledge and experiences to predict or guess what might happen next e.g. Last week I saw Mr Smith eating sweets, so I guess he will be happy when I offer him sweets.



'Think'

Use clues to think about others e.g. I think that John is happy because he is smiling.



'Think'

Use clues to think about others e.g. I think that John is happy because he is smiling.